

Whaley Thorns Primary School and Nursery Art and Design Progression Grid

	Foundation	Year One	Year Three	Year Four	Year Five
	Year One	Year Two	Year Four	Year Five	Year Six
Sculpture	-Use playdough and tools to create different effects and models -Create collages using a variety of manmade and natural materials -Use junk art to create a large-scale collage -Use collage to create different textures, shapes, colours, patterns, lines and forms -Explore malleable products (clay, plasticine or play dough) and/ or simple materials (including reclaimed materials) to create a 3D model	-Use collage to create different textures, shapes, colours, patterns, lines and forms -Explore malleable products (clay, plasticine or play dough) and/ or simple materials (including reclaimed materials) to create a 3D model	-Use a range of materials to create a 3D landmark replica -Use papier mache to create a topic related artefact -Use paint on different materials	-Use a range of materials to create a 3D landmark replica -Use papier mache to create a topic related artefact -Use paint on different materials -Research a famous sculpture and explore using artistic language -Recreate mixed media sculptures in the style of a well-known sculptor	-Research a famous sculpture and explore using artistic language -Recreate mixed media sculptures in the style of a well-known sculptor
Drawing and Painting	-Use pencil, wax crayon, felt tips, charcoal, chalk, pastels to create a variety of different marks and patterns -Correctly select and use different sized brushes accurately -Colour accurately within lines -Complete simple observational drawings -Print using a variety of objects -Identify and use appropriate colours -Mix powder paints -Use powder paints -Use powder paints to explore the use of colour -Complete simple observational drawings, starting to notice and copy more detail -Complete simple observational drawings showing greater attention to detail -Use new vocabulary confidently and in context -Correctly hold and use tools for drawing and painting -Sketch a self-portrait, drawing facial features with improving accuracy and position	-Correctly hold and use tools for drawing and painting -Sketch a self-portrait, drawing facial features with improving accuracy and position -Use drawing and painting materials to create different effects -Explore and talk about the work of a famous artist -Begin to use primary colours to create secondary colours and vary shades and tones	-Sketch familiar objects with increasing accuracy, including self-portraits -Use tools effectively to develop a wide range of techniques -Competently use primary colours to create secondary colours and vary shades and tones	-Sketch familiar objects with increasing accuracy, including self-portraits -Use tools effectively to develop a wide range of techniques -Competently use primary colours to create secondary colours and vary shades and tones -Improve mastery in observational drawing, including shading -Use tools effectively to develop a wider range of shading techniques -Use primary colours to create secondary and tertiary colours, and vary shades and tones	-Improve mastery in observational drawing, including shading -Use tools effectively to develop a wider range of shading techniques -Use primary colours to create secondary and tertiary colours, and vary shades and tones

	-Use drawing and painting materials to create different effects -Explore and talk about the work of a famous artist -Begin to use primary colours to create secondary colours and vary shades and tones				
Artists, Architects and Designers	-Know the role of an illustrator and talk about pictures in familiar books -Know the role of an artist -Name an artist and express an opinion of their style of painting -Build simple models using a variety of construction -Talk about the differences between their work and the work of others -Appraise the work of a relevant famous artist -Recognise the role of architects	-Appraise the work of a relevant famous artist -Recognise the role of architects	-Appraise the work of a relevant famous artist -Recognise the role of architects -Explore how manufacturers create products and design and make own (case studies)		